

Guru Kashi University



Master of Fine Arts (Painting)

Session: 2023-24

Department of Fine Arts

GRADUATE OUTCOMES OF THE PROGRAMME:

The programme encompasses a diversity of disciplines including painting, printmaking, photography, writing, installation, video, sound, performance, and other expanded forms in contemporary art. It aims to encourage experimentation and nurture a critical focus for on work. The Master of Fine Arts program in Painting promotes the discipline in its varied manifestations as a fundamental form of artistic expression.

PROGRAMME LEARNING OUTCOMES: After completion of the programme, the learner will be able to

1. Demonstrate advanced proficiency in various painting techniques, including but not limited to oil, acrylic, watercolor, or mixed media.
2. Experiment with new and innovative approaches to painting, pushing the boundaries of traditional methods.
3. Explore and develop concepts, themes, and narratives in their artwork, demonstrating depth of thought and artistic intent.
4. Develop professional skills related to the presentation and promotion of their artwork, including portfolio development, artist statements, and exhibition planning.
5. Adhere to ethical standards and professional conduct in all aspects of their artistic practice.
6. Uphold ethical values in relationships with peers, mentors, and the broader art community.

Programme Structure

Semester: I							
Sr. No	Course Code	Course Name	Type of course	L	T	P	Credits
1	MFP101	History of Indian Art	Core course	4	0	0	4
2	MFP102	Philosophy of Art	Core course	4	0	0	4
3	MFP103	Traditional Composition	Skill Based	0	0	4	2
4	MFP104	Contemporary perspectives in Drawing and Painting	Skill Based	0	0	4	2
5	MFP105	Advanced Photography	Skill Based	0	0	4	2
Disciplinary Elective-I (Any one of the following)							
6	MFP106	Perspective Drawing	Disciplinary Elective-I	0	0	4	2
	MFP107	Design (Creative Composition)					
Disciplinary Elective-II (Any one of the following)							
7	MFP108	Art Introduction, Appreciation and Criticism	Disciplinary Elective-II	4	0	0	4
	MFP109	Art of Ancient India					
Total				12	0	16	20

Semester: II							
Sr. No.	Course Code	Course Name	Type of course	L	T	P	Credits
1	MFP201	History of Oriental Art	Core course	4	1	0	5
2	MFP202	Modern Western Art	Core course	4	0	0	4
3	MFP203	Creativity Advance in Style	Skill Based	0	0	4	2
4	MFP204	Print Making (Wood)	Skill Based	0	0	4	2
5	MFP205	Nature Study (Water Colour)	Skill Based	0	0	4	2
Value Added Course (for other discipline student also)							
6	MFP206	Art Gallery Management	VAC	0	0	4	2
Disciplinary Elective-III (Any one of the following)							
7	MFP207	Composition (Oil Pastels)	Disciplinary Elective-III	0	0	4	2
	MFP208	Creative Painting					
Disciplinary Elective-III (Any one of the following)							
8	MFP209	Portraiture (Ink)	Disciplinary Elective-IV	0	0	4	2
	MFP210	Occidental Aesthetics					
Total				8	1	24	21

Semester: III

Sr. No.	Course Code	Course Name	Type of course	L	T	P	No. Of Credits
1	MFP301	Research Methodology	Research Skill	4	0	0	4
2	MFP398	Research Proposal	Research Skill	0	0	8	4
3	MFP303	Ethics & IPR	Value based	2	0	0	2
4	MFP397	Proficiency in Teaching	Research skill	2	0	0	2
5	MFP396	Service Learning	Community linkage	0	0	4	2
6	MFP306	Computer Lab	Skill Based	0	0	4	2
7	MFP307	Internship (06 weeks) *	SEC	-	-	-	6
8	MFP399	XXXX	MOOC	-	-	-	4
Total				8	0	16	26

*NOTE: Students will undergo internship program during the summer vacation

Semester: IV							
Sr. No	Course Code	Course Name	Type of course	L	T	P	Credits
1	MFP401	Dissertation	Skill Based	0	0	0	20
Total				0	0	0	20

Evaluation Criteria for Theory Courses**A. Continuous Assessment: [25 Marks]**

CA1: Surprise Test (Two best out of three) - (10 Marks)

CA2: Assignment(s) (10 Marks)

CA3: Term paper/Quiz/Presentations (05 Marks)

B. Attendance: [5 Marks]

C. Mid Semester Test-1: [30 Marks]

D. End-Term Exam: [40 Marks]

SEMESTER-I**Course Title: History of Indian Art****Course Code: MFP101**

L	T	P	Cr.
4	0	0	4

Total Hours: 60**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Identify basic terminology and conceptual understanding of how art is defined realistically.
2. Describe the significance of religious, social, and political factors in shaping Indian artistic traditions.
3. Apply knowledge of Indian art history to analyze and interpret specific artworks, sculptures, or architectural structures.
4. Assess the contributions of individual artists and artistic movements to the evolution of Indian art.

Course Content**UNIT I****15 hours**

Pre-Historic Art: Overview and understanding of periodization of Indian art and prehistoric Art.

UNIT II**16 hours**

Indus Valley Civilization: Art of Indus Valley Civilization – Period - Sculptures - sites of Harappa, Mohenjo-Daro, study of Sculptures Bust of Priest, Bronze Dancing Girl, Male torso, Pottery, Terracotta and seals.

UNIT III**14 hours**

Buddhist and Jain Art: Introduction to Buddhist architecture: Stamba, Stupa, Chaitya, Vihara, Gupta, Mourya, Sunga, early Satavahana or Andhra. The Kushanas (Gandhara phase, Mathura phase).

UNIT IV**15 hours**

South Indian Art: Pallavas, Cholas, Pandyas, Vijayanagar, Nayakas, study of sculpture, development. Indo Islamic Art: Indo Islamic Architecture: Islamic tomb, Delhi or Imperial style, Provincial style, Mughal style.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Question, Open Talk

Suggested Reading:

- *Gupta, SP. Elements of Indian Art, Indraprastha museum. New Delhi*
- *Karl Khandalawala, Indian sculpture and Painting, Publication Division, New Delhi*
- *George Michell, Hindu Art and Architecture, Thames and Hudson, world of Art, London.*

Course Title: Philosophy of Art

Course Code: MFP102

L	T	P	Cr.
4	0	0	4

Total Hours: 60

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Demonstrate various philosophical theories and concepts that have shaped the understanding of art and aesthetics.
2. Cultivate skills in forming well-reasoned aesthetic judgments, considering factors such as beauty, expression, and artistic intent.
3. Explore the historical evolution of artistic movements and their connection to philosophical ideas
4. Recognize the interdisciplinary nature of philosophy of art, connecting ideas from philosophy, art history, psychology, and other fields to enrich artistic interpretation.

Course Content

UNIT I

15 hours

Meaning of Art. Classification of Art, and Inter Relationship of Fine Arts, Function of Arts

UNIT II

14 hours

Origin and Evolution of Art, Art and Society, Art and Religion. Western theories of Aesthetics and philosophy – Plato, Aristotle, Tolstoy, Kant, Croce and Ruskin

UNIT III

15 hours

Theory of Freud, Roger Fry, Clive Bell and Herbert Reed

UNIT IV

16 hours

Introduction to the basic principles of Indian Philosophy and religion thought (Vedic, Upanishadic, Shankhyaic, Vedantic, Buddhist, Jain, Shaivite, Vaisnavita and of the Bhakti and Sufi Cults) and their relation to Arts

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Question, Open Talk

Suggested Readings:

- *Kala Sondrya aur Smicha Sastra: Ashok*
- *Sondrya Sastra Pachim & Bhartiya: Dr.M.Chatuvedi*
- *Sondrya: Dr.R.Bajpai*
- *Sondrya Sastra: Dr.L.C.Sharma*

Course Title: Traditional Composition**Course Code: MFP103**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall the fundamental elements of traditional composition, including introduction, body, and conclusion.
2. Apply principles of effective writing to real-world scenarios, such as composing business emails or academic essays.
3. Assess the effectiveness of different organizational patterns (e.g., chronological, cause and effect, problem-solution) in various types of writing.
4. Establish a portfolio of professional-quality written work that showcases creativity, versatility, and proficiency in traditional composition.

Course Content**UNIT I****8 hours**

Introduction to Traditional Composition. Historical Perspective.

UNIT II**9 hours**

Various forms of Composition. Paintings on Mythological Scriptures Using.

UNIT III**7 hours**

Depiction of Festivals and Paintings of God and Goddess

UNIT IV**6 hours**

Aesthetics in aspects of Nature. Minimum 3 human figures, animals, birds and natural objects are mandatory in each composition work.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *From Folk Art to Modern Design in Ceramics, By (author) Edna Mitchell by (author) Robert Anderson*

Course Title: Contemporary perspectives in Drawing and Painting**Course Code: MFP104**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Demonstrate archive-based investigation as a method of art practice.
2. Analyze the notion of archive in contemporary art.
3. Evaluate the archival qualities in artworks
4. Produce art works with archival qualities.

Course Content:**UNIT I****8 hours**

Imaginative painting based on human and animal figures; Figurative and non-figurative; incorporation of elements of nature. Oils/acrylic/water color/tempera 22" x 30".

UNIT -II**7 hours**

Students should be encouraged to approach the drawing and painting in a personal manner with simplification, if necessary. Sectional Work- 2 works in any media

UNIT III**7 hours**

Landscape painted on the spot. Oils/acrylic/water color/tempera 22" x 30".

UNIT IV**8 hours**

Emphasis should be on linear perspective, aerial perspective, color, tones and texture as visible. Sectional Work- 3 works (2 works in water color/tempera and 1 in oils)

NOTE: Portfolio of 25 sketches is to be submitted with each paper.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested reading:

- *Walker William, 1985 Handbook of Drawing*
- *Walter T. Foster, 1997 The art of Basic Drawing, Cadena Drive Laguna Hills, California*

Course Title: Advanced Photography**Course Code: MFP105**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Demonstrate the concept of film exposure, print development and print presentation
2. Identify and understand the basic components of a camera
3. Setup and evaluate the use and functions of a 4x5 camera
4. Explore and implement advanced digital exposure methods

Course Content**UNIT I****12 hours**

Camera - Types of Cameras - Pinhole camera - Box Camera - View Camera - Ranger finder Camera - Single lens reflex Camera - Twin lens Reflex Camera - Polaroid. Camera - Panoramic Camera - Process 2. Camera - Cine Camera - Video Camera - Digital Camera - Different formats of Camera - Large format medium format - small format.

UNIT II**10 hours**

Optics - positive and negative lenses -Focal length - resolving power of lens - lens aberration and rectification -spherical chromatic - coma - astigmatism - distortion -Curvature of field - types of lenses Normal - wide angle - telephoto - zoom lenses -supplementary lenses -Digital Lenses.

UNIT III**11 hours**

Anatomy of camera - body - lens - view finder - Aperture - Shutter Horizontal - vertical moving shutters - Shutter speed - Shutter efficiency - merits and demerits of between the lens shutter and focal 2. plane shutters - aperture and shutter relation - film compartment- self timer.

UNIT IV**11 hours**

Focusing - rack and pinion focusing -Scale focusing - automatic focusing - Types of Focusing in Digital - Exposure - exposure latitude - exposure meters - Incident Light meters - reflected light meters built in light meters - Depth of field - Circle of confusion - Depth of focus - Hyper focal distance.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading

- *Walker William, 1999 Handbook of photography*
- *Walter T. Foster, 1997 The Advance phtography Drawing, Cadena Drive Laguna Hills, California*

Course Title: Perspective Drawing**Course Code: MFP106**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. List and define key terminology associated with perspective drawing, including one-point perspective, two-point perspective, and foreshortening.
2. Describe the differences between one-point and two-point perspective, as well as their applications in various artistic contexts.
3. Analyze and deconstruct complex scenes or objects to identify and draw the correct perspective elements, such as horizon lines and vanishing points.
4. Synthesize knowledge of perspective drawing principles to create original artworks that demonstrate mastery of perspective.

Course Content**UNIT I****8 hours**

Introduction to Perspective: Understanding the basics of linear perspective, One-point perspective: horizon line, vanishing point, and convergence, Practice exercises: drawing simple objects in one-point perspective. Two-Point Perspective: Exploring two-point perspective principles, establishing two vanishing points and the horizon line, Applying perspective to more complex objects and scenes

UNIT II**7 hours**

Three-Point Perspective and Beyond: Introducing three-point perspective, Exploring extreme perspectives and dynamic angles, Application of perspective in architectural and urban drawings. Atmospheric Perspective: Understanding atmospheric perspective and its role in creating depth, using value and color to depict distance and spatial relationships.

UNIT III**8 hours**

Interior Spaces and Still Life: Applying perspective to indoor scenes and interior spaces. Creating believable spatial arrangements in rooms. Still life composition and perspective considerations

UNIT IV**7 hours**

Foreshortening: Exploring foreshortening and its challenges, Techniques for accurately portraying foreshortened objects and figures. Practical exercises to master foreshortening skills.

Transaction mode

Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Designing Design Hardcover – Import, July 2007 by Kenya Hara (Author)*
- *Design in the First Machine Age (The MIT Press) Paperback – Import, 1 January 1980 by O Banham (Author)*

Course Title: Design (Creative Composition)

Course Code: MFP107

L	T	P	Cr.
0	0	4	2

Total Hours: 30

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Memorize the historical context and significant movements in design, such as Art Nouveau, Bauhaus, or Postmodernism.
2. Apply design principles and techniques to create visually engaging compositions in various media, including print, digital, and multimedia.
3. Analyze and critique existing design works to identify and evaluate the application of design principles.
4. Develop original design projects and campaigns that demonstrate mastery of design principles and creative composition.

Course Content

UNIT I

12 hours

Exhibition work: Overview of the key characteristics of exhibition work. Definitions and use of terms, Introduction to different types of exhibitions.

UNIT II

10 hours

Historical overview on exhibition Work. Looking at the evolution of exhibition Work.

UNIT III

11 hours

Analysing the elements that compose an exhibition. Presentation and discussion of various issues related to exhibition work.

UNIT IV

11 hours

In-depth exploration of strategies to create a display and an exhibition work. Exhibition layout and circulation. Exhibition visualization (3D Modeling)

Transaction mode

Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Greenberg R., Ferguson B. W., Nairne S. (eds.), Thinking about Exhibitions, Routledge, London, 1996*
- *Huges P., Exhibition Design, Laurence King Publishing Ltd, London, 2010*
- *MacLeod S., Hourston H.L., Hale J. (eds.), Museum Making: Narratives, Architectures, Exhibitions, Routledge, London/New York, 2012*

Course Title: Art Introduction, Appreciation and Criticism

L	T	P	Cr.
4	0	0	4

Course Code: MFP108

Total Hours: 60

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Enhance knowledge of the pictorial elements that go into the making of a successful painting
2. Familiarize themselves with the art forms as seen from various resource material such as the books, slides and related films
3. Acquire skills associated with the use of painting media and supports.
4. Incorporate composition and color successfully in conveying in the paintings artistic vision

Course Content

UNIT I

15 hours

Indus Valley Period Sculpture. Mauryan Period Sculpture and Architecture, Sunga Period Sculpture and Architecture

UNIT II

14 hours

Satvahana Period Sculpture and Architecture. Development of Rock Cut Cave Architecture, Kushana Period Sculpture

UNIT III

15 hours

Gupta Period Sculpture and Architecture. Vakatak Period- Sculpture, Architecture and Painting

UNIT IV

16 hours

Textual Sources – Buddhism and Jainism Early Brahman cal

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Seeing & Drawing by mason Hayek, Edition-1rst Reprint, Sterling Publishing Co., New York*

- *Sketch Book, by Milind mulick, Edition- 1rst Reprint, Jyotsana Prakashan, Pune*

Course Title: Art of Ancient India**Course Code: MFP109**

L	T	P	Cr.
4	0	0	4

Total Hours: 60**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall key historical periods and dynasties in ancient Indian art, such as the Mauryan, Gupta, and Mughal empires.
2. Describe the roles and functions of different art forms, such as the use of sculpture in temple worship or the purpose of cave art.
3. Apply knowledge of ancient Indian art to analyze and interpret specific artworks, sculptures, or architectural structures.
4. Innovate and propose new approaches to interpreting or curating ancient Indian art exhibitions.

Course Content**UNIT I****15 hours**

Mauryan Period: Ashokan Capitals, Yaksha & Yakshini images.

UNIT II**14 hours**

Sunga Period: Bharhut, Sanchi & Amravati Reliefs.

UNIT III**15 hours**

Kushana Period: Mathura & Gandhara Buddhist Sculptures.

UNIT IV**16 hours**

Western Indian caves architecture : Introduction to general characteristics of rock cut architecture- Bhaja, Karle and Ajanta. Gupta period: Bagh murals, Ajanta murals and Sculptures, Gupta Sculptures, Devgarh Temple.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Seeing & Drawing by mason Hayek, Edition-1rst Reprint, Sterling Publishing Co., New York*
- *Sketch Book, by Milind mulick, Edition- 1rst Reprint, Jyotsana Prakashan, Pune*

SEMESTER-II

Course Title: History of Oriental Art

Course Code: MFP201

L	T	P	Cr.
4	1	0	5

Total Hours: 60

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Implement different types of column and beam designs of the Oriental art.
2. Synthesize information from various sources to construct a cohesive narrative of the development of ancient Indian art and its evolution over time.
3. Accurately identify individual works of art and significance in an oriental art.
4. Assess the contributions of individual artists, artisans, and artistic movements to the legacy of ancient Indian art.

Course Content

UNIT –I **17 hours**

Early background of Chinese paintings, china period up to HAN Dynasty

UNIT –II **13 hours**

Three Kingdoms and six Dynasty

UNIT –III **14 hours**

Sui and Tang period

UNIT IV **16 hours**

Five Dynasty and sung period. Yvan, Ming, Ching period..

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Cheeni Chitrakala: Dr.Chitralkha Singh*

- *Cheeni Chitrakala: Dr. Giriraj Kishor Agrwal*

Course Title: Modern Western Art

Course Code: MFP202

L	T	P	Cr.
4	0	0	4

Total Hours: 60

Learning Outcomes:

After completion of this course, the learner will be able to:

1. List and identify significant artists and their notable works from the modern era.
2. Describe the motivations and intentions of artists associated with different modern art movements.
3. Apply knowledge of modern art movements to analyze and interpret specific artworks, identifying stylistic characteristics and thematic elements.
4. Assess the contributions of individual artists and their influence on the trajectory of modern art.

Course Content

UNIT –I **15 hours**

Romanticism: Francisco Goya, Eugene Delacroix, John Constable, J.W.M Turner.

UNIT –II **14 hours**

Realism: Gustave Courbet, Jean-Francois Millet, Camille Corot, Honore Daumier.

UNIT III **15 hours**

Impressionism: Claude Monet, Edouard Manet, Edgar degas, Auguste Renoir.

UNIT IV **16 hours**

Post- impressionism: Georges Seurat, Paul Cezzane, Paul Gaugin, Vincent Van Gough, Camille Pissaro.

Pedagogy:

The students are expected to familiarize themselves with the art forms as seen from the books, slides and related films.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *The Story of Art, by E. H. Gombrich. Phaidon, 1995.*
- *Art Through the Ages, by Helen Gardner, Fred S. Kleiner, Christin J. Mamiya. Wadsworth Publishing 2004.*

Course Title: Creativity Advance in Style**Course Code: MFP203**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall and identify key historical and contemporary artistic or design styles and movements.
2. Recognize and identify complex anatomical aspects of the human form and its muscular-skeletal system.
3. Apply principles of style and aesthetics to real-world projects, considering client needs and project objectives.
4. Develop original and interdisciplinary projects that showcase advanced and innovative applications of style and creativity.

Course Content**UNIT I****8 hours**

Caricature and cartoons in Pencil, Pen, Ink

UNIT II**7 hours**

Mural Painting or scroll printing: based on any Theme and Medium

UNIT III**7 hours**

Different types of human figures relating to creativity.

UNIT IV**8 hours**

Paper sculpture: with the help of basic geometrical shapes based on unified objects, use of light and colors in paper sculpture along with understanding of effect on colours through background space of the object.

Transaction mode:-

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:-

- *Walker William, 1999 Handbook of Drawing*
- *Walter T. Foster, 1997 The art of Basic Drawing, Cadena Drive Laguna Hills, California*

Course Title: Print Making (Wood)

Course Code: MFP204

L	T	P	Cr.
0	0	4	2

Total Hours: 30

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Memorize key terminology related to woodcut printmaking, such as relief printing, brayer, and burin.
2. Describe the various types of woodcut printmaking, such as Japanese woodblock printing or contemporary adaptations.
3. Apply knowledge of woodcut techniques to create original woodcut prints, including selecting appropriate wood blocks and carving tools.
4. Evaluate and revise woodcut prints based on critical assessment and feedback, experimenting with new approaches to design and composition.

Course Content

UNIT I

9 hours

Anticipatory and imaginative use of gathering impressions. Fundamentals of various methods of taking prints.

UNIT II

8 hours

Observation of intrinsic texture of various surfaces and the textures of natural and man-made things. Assignments in: Rubbing, Potato prints, Monoprint, Lino Cut and Wood Cut.

UNIT III

7 hours

Techniques of taking printing in: Mono color. Experience of Hand printing.

UNIT IV

6 hours

Wood block and Method of Inking

Transactional Mode:

Video Based Teaching, Group Discussions, Quiz , Project Based Learning

Suggested Readings:

- *Vanessa Moonie, Print Making Book, Publisher: Guild of Master Craftsman Publications Ltd.*

Course Title: Nature Study (Water Colour)**Course Code: MFP205**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall the basic principles of watercolor painting, including color mixing, brush techniques, and layering.
2. Summarize the historical and contemporary context of watercolor in the tradition of nature art and scientific illustration.
3. Apply principles of color theory, perspective, and composition to create compelling nature study watercolor artworks.
4. Develop a portfolio of professional-quality nature study watercolor paintings that showcase advanced technical skills and creative expression.

Course Content**UNIT I****10 hours**

Drawing/Study from natural objects: Foliage study in Pencil on paper with detail observation, application of line, tonal variations and modulation. Foliage study in Water colour on paper with tonal variations and modulation. Tree study in Pencil and Water colour on paper with characteristic details, tonal variations and modulation. Landscape in Pencil and Water colour on paper with detail observation, perspective, tonal variations and modulation. Free-hand sketch on paper of all the above topics mentioned. Human Figure Sketch based on line with observation of Proportion.

UNIT II**7 hours**

Painting in Water colour : Representational Composition based on Subjects developed from daily life, nature, environment (preferred), etc. (developed from sketches/drawings made in pencil/water colour/conti/pen & ink),enhancing medium skills, learning simple rules of conventional water colour, opaque water colour, Wash, etc. on paper/ mounted paper.

UNIT III**6 hours**

Design : Basic Design - Developing an awareness of pictorial elements such as point, line, shape, volume, light and colour. Elements of pictorial expression related to concepts of space and forms. Basic design problems - Study of various types of objects (natural and man-made) with an intention to transform them into flat pictorial images.

UNIT IV

7 hours

Study of natural objects from design point of view in various technique and methods. Basic characteristics of Calligraphy, sense of letter/alphabet as a form. Simultaneous judgment of the composition of letters/alphabets; its spacing, organization, intuitive and logical planning. Free-hand sketch on paper of all the above topics mentioned.

Transactional Mode:

Video Based Teaching, Group Discussions, Quiz , Project Based Learning

Suggested Readings:

- *Nature Study was written in 1911 by “Anna Botsford Comstock”,*
- *Nature study, I love this quote by Charlotte Mason, “Every child has a natural interest in living Things about him, which it is the business of his parents to encourage.”*

Course Title: Art Gallery Management

Course Code: MFP206

L	T	P	Cr.
0	0	2	1

Total Hours: 15

Learning Outcomes:

After completion of this course, the learner will be able to:

1. List common art gallery types, such as commercial galleries, nonprofit galleries, and artist-run spaces.
2. Apply knowledge of gallery operations to plan and execute exhibitions, including curatorial decisions, artwork installation, and gallery layout.
3. Assess the effectiveness of marketing and promotional campaigns in attracting diverse audiences and enhancing gallery visibility.
4. Synthesize knowledge of art gallery management to develop comprehensive business plans and strategies for gallery sustainability and growth.

Course Content

UNIT I

4 hours

The role and requirements of the arts management are diverse and vary a great deal between organizations. Typical work activities may include:

UNIT II

4 hours

Planning and organizing the logistics related to events, exhibitions, buildings and personnel; press liaison and public (Teacher and Students) relations;

UNIT III

5 hours

Arranging performances, workshops, artists, venues and ticket sales; undertaking administrative, marketing and office management duties. More specific tasks might include:

UNIT IV

2 hours

Taking responsibility for property functions, such as access, fire, safety and general maintenance;

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Walker William, 1999 Handbook of Drawing*
- *Walter T. Foster, 1997 The art gallery Management, Cadena Drive Laguna Hills, California*

Course Title: Composition (Oil Pastels)**Course Code: MFP207**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall the basic techniques and principles of using oil pastels, such as blending, layering, and texture creation.
2. Describe the differences between oil pastels and other traditional drawing or painting mediums.
3. Assess the effectiveness of different oil pastel techniques and approaches in conveying ideas, emotions, or narratives in artworks.
4. Synthesize knowledge of oil pastel techniques and composition to create original and innovative artworks that explore new possibilities within the medium.

Course Content**UNIT I****8 hours**

Introduction to the Mural Design: Historical perspective. Material, techniques. Traditional murals.

UNIT II**7 hours**

Introduction to Glass Mosaic: Historical perspective. Material, techniques. Traditional glass mosaic paintings.

UNIT III**7 hours**

Introduction to Tile Mosaic: Historical perspective, Material, techniques.

UNIT IV**8 hours**

Traditional Tile Mosaic, Prepare a wall mosaic. Prepare a wall painting.

Transaction mode

Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Reading:

- *Designing Design Hardcover – Import, July 2007 by Kenya Hara (Author)*
- *Design in the First Machine Age (The MIT Press) Paperback – Import, 1 January 1980 by O Banham (Author)*

Course Title: Creative Painting**Course Code: MFP208**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. List the materials and tools commonly used in painting, such as brushes, canvases, and various types of paint
2. Summarize the cultural and contextual factors that have influenced the evolution of painting throughout history.
3. Analyze and evaluate the use of color, form, and texture in paintings, considering their emotional and aesthetic impact.
4. Develop a portfolio of professional-quality paintings that showcase advanced technical skills and creative expression.

Course Content**UNIT I****7 hours**

The student has to develop his/her own style and ideas in the field. Creating new styles with pencil, charcoal and oil painting.

UNIT II**8 hours**

Creative expression in figurative or non-figurative Style on social, political, Mythological, intuitional and contemporary thought etc. with oil/Acrylic/Mix media Study of Colour/Form/Texture on Canvas.

UNIT III**7 hours**

Experiment with scale and space format of the painting. Experiment with colour and textural applications and work with contrast themes for the purpose learning.

UNIT IV**8 hours**

Medium: Oil/Water/ Acrylic color on canvas etc. Minimum Size: 30" x 36" Session Works: 10 Finished Painting (Minimum) & 200 Sketches (Minimum)

Transaction mode:

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggestion Readings:

- *The Creative Drawing Course, by- Richard Taylor, edition-1rst Reprint, David and Charles Ltd, Cincinnati, Ohio*
- *Prakriti and Prakritisth Paramjeet Singh ki Kala by- Vinod Bharadwaj, Edition 1rst Rajkamal Prakashan Ltd., New Delhi*
- *Oil painting develop your natural ability, by- Charles sovek, Edition-1st, North Light Books an imprint of F & W Publications, Ohio*

Course Title: Portraiture (Ink)**Course Code: MFP209**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Memorize key terminology related to portraiture and ink drawing, including terms like contour drawing, shading, and tonal values.
2. Describe different approaches to portrait composition, including considerations of proportion, likeness, and expression.
3. Apply knowledge of ink drawing techniques to create original portrait artworks that demonstrate proficiency in line quality, contrast, and detail.
4. Innovate and propose new approaches to ink portraiture, exploring interdisciplinary or experimental possibilities within the medium.

Course Content**UNIT I****7 hours**

The student has to develop his/her own style and ideas in the field. Creating new styles with Ink

UNIT II**8 hours**

Creative expression in figurative or non-figurative Style on social, political, Mythological, intuitional and contemporary thought etc. with oil/Acrylic/Mix media Study of Colour/Form/Texture on Canvas.

UNIT III**7 hours**

Construction of skull-planes and masses of head, details such as eyes, nose, mouth etc. Relative proportions amongst head, neck and shoulders. The student has to prepare of every models at least 20 sketches with the complete portrait and has to submit in submission work. Single line drawing portraiture practice, portraiture in blocks, line texture will be the part of the study.

UNIT IV**8 hours**

Medium: Ink on canvas etc. Minimum Size: 30" x 36" Session Works: 10 Finished Painting (Minimum) & 20 Sketches (Minimum)

Transaction mode:

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggestion Readings:

- *The Creative Drawing Course, by- Richard Taylor, edition-1rst Reprint, David and Charles Ltd, Cincinnati, Ohio*
- *Prakriti and Prakritisth Paramjeet Singh ki Kala by- Vinod Bharadwaj, Edition 1rst Rajkamal Prakashan Ltd., New Delhi*
- *Oil painting develop your natural ability, by- Charles sovek, Edition-1st, North Light Books an imprint of F & W Publications, Ohio*

Course Title: Occidental Aesthetics

Course Code: MFP210

L	T	P	Cr.
0	0	4	2

Total Hours: 30

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Memorize key historical periods and movements in Western art and aesthetics, such as the Renaissance or Romanticism.
2. Describe the historical and cultural contexts that have influenced Western aesthetic thought and artistic expression.
3. Apply Occidental aesthetic theories to analyse and interpret works of art, literature, or cultural artifacts.
4. Assess the contributions of different philosophical and artistic movements to the evolution of Western aesthetics.

Course Content

UNIT I

7 hours

Italian thoughts-Philosopher –Dante- (Beauty lies in profound truth)

UNIT II

8 hours

Francis Thought- French philosopher – Francis Bacon, Rene Descartes

Unit III

7 hours

Russian point of view- on beauty. German thoughts- Philosopher: Baumgarten - philosophy of art as Aesthetics

Unit IV

8 hours

Kant-- The theory of Kant is link between feeling and reason. Schopenhauer, Shelling, Winkel man, Lessing, Nietzsche. British thought on Beauty: Philosopher-Beken, Edison, Hume, Views of this philosopher on Art and beauty.

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Readings

- *Encyclopedia of Aesthetics, Edited by Michal Kelly –Oxford University press*
- *Aesthetics meaning by Rekha J heanj i, Ajanta Publication, vol 3rd*

- *Philosophy of art by Aldrich virgil, Prentice Hall*
- *The pursuit of Comparative Aesthetics (An Interface between West) by Dr. Mazhar Hussain, Rober Wilkson, Ashgate publishing Company, U.S.A*

Semester III**Course Title: Research Methodology****Course Code: MFP301**

L	T	P	Cr.
4	0	0	4

Total Hours: 60**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall key research terminology and concepts, such as hypothesis, variable, and sample.
2. Summarize the key components of a SERVICE, including research questions, objectives, and hypotheses.
3. Implement ethical considerations in the planning and execution of research projects, ensuring the protection of participants' rights.
4. Formulate and propose a research project that addresses a real-world problem or gap in knowledge, demonstrating creativity and innovation in research planning.

Course Contents**UNIT I****17 hours**

Research: its concept, nature, scope, need and Objectives of Research, Research types, Research methodology, Research process – Flow chart, description of various steps, Selection of research problem.

UNIT II**16 hours**

Research Design: Meaning, Objectives and Strategies of research, different research designs, important experimental designs, Methods of Data Collection and Presentation: Types of data collection and classification, Observation method, Interview Method, Collection of data through Questionnaires, Schedules, data analysis and interpretation, editing, coding, content analysis and tabulation

UNIT III**14 hours**

Sampling Methods: Different methods of Sampling : Probability Sampling methods , Random Sampling, Systematic Sampling, Stratified Sampling, Cluster Sampling and Multistage Sampling. Non probability Sampling methods, Sample size.

UNIT IV

13 hours

Report writing and Presentation: Types of reports, Report Format – Cover page, Introductory page, Text, Bibliography, Appendices, Typing instructions, Oral Presentation

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Readings

- *Panneerselvam, R , 'Research Methodology', PHI, New Delhi.*
- *Cooper, D.R.,Schindler,P.S., 'Business Research Methods,' Tata McGraw Hill*
- *Gupta S P,' Statistical Methods', Sultan Chand & Sons, Delhi*
- *Geode, Millian J. & Paul K. Hatl, "Methods in Research", McGraw Hills, New Delhi*
- *Nargundkar R, Marketing Research, Tata McGraw Hill, New Delhi, 2002.*
- *Sekran, Uma, "Business Research Method", Miley Education, Singapore*

Course Title: Research Proposal

Course Code: MFP398

L	T	P	Cr.
0	0	8	4

Total Hours: 60

Learning Outcomes

After completion of the course, the learner will be able to

1. Get deep insights to collect, review and analyze the related literature.
2. To apply the knowledge to formulate hypothesis & design research process.
3. Find the research titles which are significant, applicable and researchable.
4. Interpret the findings to design statistical strategies & write references, bibliography and webliography.

Course Content

A research proposal contains all the key elements involved in the research process and proposes a detailed information to conduct the research.

The students are supposed to prepare the research proposal of any research area of their choice following these steps:

1. Selection of topic
2. Significance of the research area
3. Formulation of hypothesis/Research questions
4. Review of related literature
5. Method & Procedure (Includes sampling & design)
6. Data collection and proposed statistical analysis
7. Delimitations
8. Reference/Bibliography

Evaluation

The students will have to complete the writing process of each topic given above within one week, which will be evaluated at the end of every week. It will consist of 8 marks each. The final proposal shall be of 15 marks, Viva 16 marks and attendance 5 marks.

Transaction Mode

Collaborative learning, Group Discussion, E team Teaching, Activities, Assessments, Collaborative teaching, Peer Teaching, Video Based Teaching, Quiz, Open talk, E team Teaching, Case analysis, Flipped Teaching

Course Title: Ethics & IPR**Course Code: MFP303**

L	T	P	Cr.
2	0	0	2

Total Hours: 30**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Demonstrate different kind of ethics and values.
2. Apply professional ethics in business.
3. Describe the role of IPRs in professional life.
4. Elucidate the importance of patents and copyrights.

Course Content**UNIT I****7 hours**

Ethics: definition, moral philosophy, nature of moral judgements and reactions, scope, Ethics with respect to science and research, Intellectual honesty and research integrity Scientific misconducts: Falsification, Fabrication, and Plagiarism (FFP) Redundant publications: duplicate and overlapping publications, salami slicing, Selective reporting and misrepresentation of data, Publication ethics: definition, introduction and importance

UNIT II**8 hours**

Introduction to Intellectual Property rights: Concept & theories, Kinds of intellectual Property Rights, Advantages & Disadvantages of IPR, Development of IPR in India, Role & Liabilities of IPRs in India. Rights of trademark-kind of signs used as trademark-types, purpose & functions of a trademark, trademark protection, trademark registration, selecting and evaluating trade mark, trade mark registration process.

UNIT III**8 hours**

Digital Ethics: Privacy, data protection, cybersecurity, and online ethics. Ethical Issues in the Use of Artificial Intelligence (AI) and Big Data. Ethical Leadership: Traits, responsibilities, and ethical decision-making in leadership roles. Professional Ethics: Ethical codes and standards in various professions

UNIT IV**7 hours**

Bioethics: Ethical considerations in genetic engineering, human subjects research, and healthcare delivery. Ethical Issues in Healthcare: Patient rights, end-of-life decisions, and access to healthcare. Technology Transfer: Licensing, commercialization, and intellectual property valuation. Open Source and Open

Innovation: Ethical considerations and impact on innovation

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Readings

- *Sana Loue, Research Ethics: Theory and Practice,*
- *Jasanoff, S. The Ethics of Invention: Technology and the Human Future*
- *R Subramanian, Professional Ethics, Oxford University Press.*
- *Premvir Kapoor, Professional Ethics and Human Values, Khanna Book Publishing*

Course Title: Proficiency in Teaching

Course Code: MFP397

L	T	P	Cr.
2	0	0	2

Total Hours: 30

Learning Outcomes

After completion of this course, the learner will be able to:

1. Design the learner-centered instructional plans and learning outcomes.
2. Apply innovative teaching strategies and technologies to engage learners.
3. Analyze the different assessment methods to evaluate student learning.
4. Reflect on teaching experiences and continuously improve teaching practices.
5. Develop effective communication and classroom management skills.

Course content

UNIT I

10 Hours

Overview of the course and its objectives – Specify 1-2 theories or give overview of theories of learning for teaching - Understanding the role of the teacher and student in the learning process - Writing clear and measurable learning outcomes -

Meaning Nature, definition, scope, and importance Pedagogy, Andragogy, and Heutagogy – Skills-based approach to teaching (Teaching skills), Micro-teaching, Macro teaching. Methods and approaches of teaching - CAM, Structure-function approach, Synthetic and Analytic approach, Jurisprudential inquiry model

UNIT II

6 Hours

Understanding the diverse needs and backgrounds of learners - Creating an inclusive and supportive learning environment - Facilitating active learning and student engagement strategies

Lectures, discussions, and demonstrations - Group work, collaborative learning, and cooperative learning - Problem-based learning, case studies, and simulations

UNIT III

7 Hours

Integrating technology tools into instruction – Online, blended learning, flipped learning, and M-learning approaches - Using educational software and platforms effectively

Formative and summative assessment methods – Difference between Assessment, Evaluation and Measurement, E-assessment tools,

UNIT IV

7 Hours

The importance of reflective practice in teaching - Self-assessment and evaluation of teaching effectiveness –Need for Professional development - Teaching in multicultural and international classrooms - Culturally responsive teaching practices

Meaning, Definition of teaching model - Assumptions, Importance, Role, and type of teaching models. Historical teaching model, Philosophical model of teaching

Transaction Mode

Discussions, Case Studies, Microteaching, Classroom Observations, Peer Teaching: Video Analysis, Role-Playing, Lecture-cum-demonstration, Classroom Simulations, Reflective Journals/Blogs, Teaching Portfolios and Technology Integration, Flipped Teaching

Suggested Readings

- Ali, L. (2012). *Teacher education*. New Delhi: APH Publishing Corporation.
- Anandan, K. (2010). *Instructional technology in teacher education*. New Delhi: APH Publishing Corporation.
- Bruce R Joyce and Marsha Weil, *Models of Teaching*, Prentice Hall of India Pvt Ltd, 1985.
- Chalan, K. S. (2007). *Introduction to educational planning and management*. New Delhi: Anmol Publications Pvt. Ltd.
- Chand, T. (2008). *Principles of teaching*. New Delhi: Anmol Publications Pvt. Ltd.
- Chiniwar, P. S. (2014). *The technology of teaching*. New Delhi: Anmol Publications Pvt. Ltd.
- Curzon, L. B., & Tummons, J. (2004). *Teaching in future education*. U.S.A: Bloomsbury Academic Publications.
- Das, R.C. (1993): *Educational Technology – A Basic Text*, Sterling Publishers Pvt. Ltd.
- Evaut, M. *The International Encyclopedia of Educational Technology*.
- Gage N L, *Handbook of Research on Teaching*, Rand Mc Nally and Co., Chicago, 1968.
- Graeme, K. (1969): *Blackboard to Computers: A Guide to Educational Aids*, London, Ward Lock.
- Haas, K.B. and Packer, H.Q. (1990): *Preparation and Use of Audio Visual Aids*, 3rd Edition, Prentice Hall, Inc.
- Haseen Taj (2006): *modern Educational Technology*, Agra: H.P Bhargava Book House.
- Jarvis, M. (2015). *Brilliant ideas for ICT in the classroom*. New York: Routledge Publications.

Course Content: Service Learning**Course Code: MFP396**

L	T	P	Cr.
0	0	4	2

Total Hours: 30**Learning Outcomes**

On the completion of the course, the students will be able to

1. Participate in community activities to establish connections and build relationships.

2. Evaluate community needs through conversations with community members.
3. Develop and implement initiatives that address community needs.
4. Reflect on personal growth, community impact and ethical considerations related to service activities.

Course Content

This course aims to engross students in meaningful service-learning activities that foster community linking. Students will actively participate in community-based projects, collaborate with community members and organizations and reflect on the impact of their service activities. Through this experiential learning approach, students will develop a deep understanding of community needs, build relationships with diverse stakeholders and contribute to community development.

In this course, students are expected to be present in the community throughout the semester and reflect on their experiences regularly after working with them. The students will use experiential learning for providing service learning. They will be able to analyse and have understanding of the key theoretical, methodological and applied issues.

Select 10 community related activities which are to be performed in nearby villages. Students in groups of 8-10 shall work on one activity.

Evaluation Criteria

1. Every activity shall be evaluated on the same day out of 10 marks.
2. Total 10 activities out of 100 shall be evaluated and submitted to Examination branch.

Activity Evaluation

1. Type of activity- 2 marks
2. Participation of student- 2 marks
3. Engagement in the activity- 2 marks
4. Outcome of the activities- 2 marks
5. Attendance- 2 marks

Transaction Mode

Problem-solving learning, Blended learning, Gamification, Cooperative learning, Inquiry-based learning, Visualization, Group discussion, Experiential learning, Active participation

Course Content: Computer Lab

L	T	P	Cr.
0	0	4	2

Course Code: MFP306**Learning Outcomes:**

After completion of this course, the learner will be able to:

1. Recall and identify key computer hardware components, such as CPU, RAM, and storage devices.
2. Demonstrate proficiency in using common software applications, such as word processors or web browsers.
3. Analyze and troubleshoot common computer hardware and software issues.
4. Assess the security risks and measures associated with computer usage, including data protection and online safety

Course Content**30 hours**

Generating Charts/Graphs in Microsoft Excel, Power Point Presentation, Creating a new document with templates & Wizard, Word basics, Thesis Writing Formats & Scientific editing tools. Style Formats (MLA & APA).Using Words Drawing Features, Inserting Tables – (Adding, deleting, modifying rows and columns - merging & splitting cells), Using formulas in tables, Converting text to table and vice-versa, Mail Merge tool. Managing Workbooks, Working with Worksheets

Transaction mode

Quiz, Project Based Learning, Video Based Teaching, Group Discussions, Open Talk

Suggested Readings

- Leon & Leon, "Introduction to Computers", Vikas Publishing House, New Delhi
- Saxena S., "MS Office Xp for Everyone", Vikas Publishing House, New Delhi, 2007
- June Jamrich Parsons, "Computer Concepts", Thomson Learning, 7th Edition, Bombay
- White, "Data Communications & Computer Network", Thomson Learning, Bombay
- Comer, "Computer networks and Internet", Pearson Education, 4

Course Content: Internship (6 weeks)

Course Code: MFP307

L	T	P	Cr.
0	0	0	6

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Demonstrate practical and professional skills to operate the industrial machinery and equipment of garment construction and will be able to manage work.
2. Critique the quality of one's own work and contributions during the internship, identifying areas of strength and areas for improvement.
3. Reflect on personal and professional growth during the internship, identifying future goals and career development opportunities.
4. Compile and maintain records of internship-related activities, tasks, and experiences.

Course Content

The Internship course is a 6-week program that offers students or recent graduates the opportunity to gain practical work experience in their field of study. The course is designed to provide students with hands-on experience working in a professional environment, allowing them to apply their knowledge and skills to real-world situations. Through this program, students will have the opportunity to work with experienced professionals and gain exposure to various industries, while also developing their communication, time management, and teamwork skills.

Transaction Mode

Peer Demonstration, Field Visit, Role Play

Note: Students will go undergo internship during the summer vacation

SEMESTER-IV**Course Content: Dissertation****Course Code: MFP401**

L	T	P	Cr.
0	0	0	20

Learning Outcomes:

After completion of this course, the learner will be able to:

1. Develop advanced research skills, including literature review, data collection, analysis, and interpretation, to investigate a specific research question or problem.
2. Apply critical thinking and analytical skills to evaluate existing literature, theories, and methodologies, and generate new insights or perspectives within the chosen research area.
3. Analyze effective communication skills by presenting research findings and arguments in a clear, coherent, and well-structured dissertation, adhering to academic writing conventions.
4. Plan, manage, and execute an independent research project, demonstrating self-motivation, time management, and organizational skills throughout the dissertation process

Course Content

The Dissertation course is designed to provide students with comprehensive guidance and support throughout the process of conducting independent research and writing a dissertation. Through this course, students will acquire advanced research skills, develop critical analysis abilities, and effectively communicate their research findings. The course will emphasize the importance of independent project management and provide extensive guidance on research methodologies, data analysis techniques, and academic writing conventions.

Transaction Mode

Field work, Mentoring, Discussion